



Australian Government



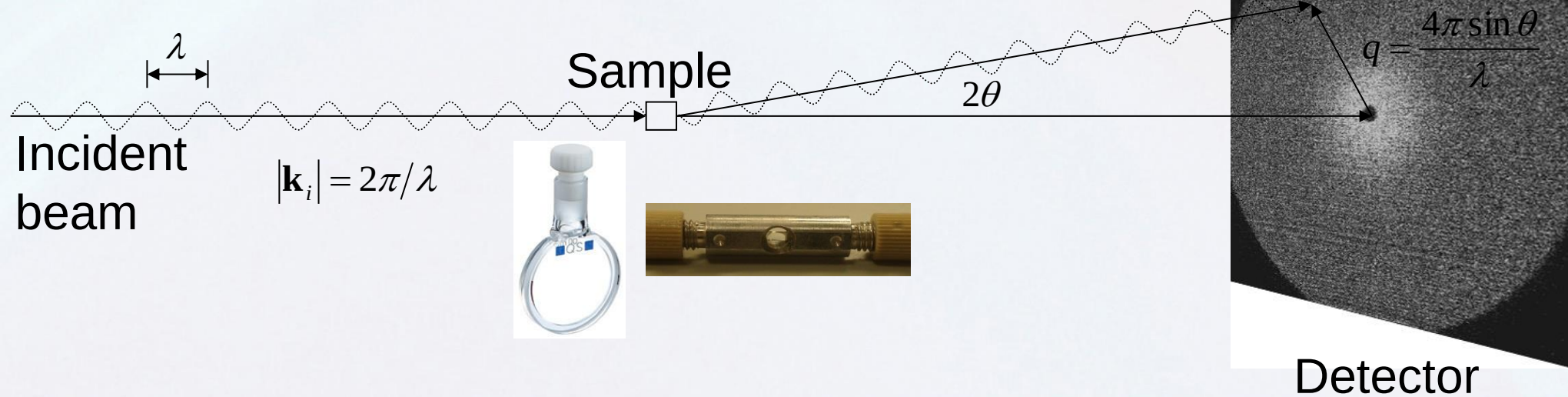
Nuclear-based science benefiting all Australians

Reconstructing particle shape from small-angle scattering

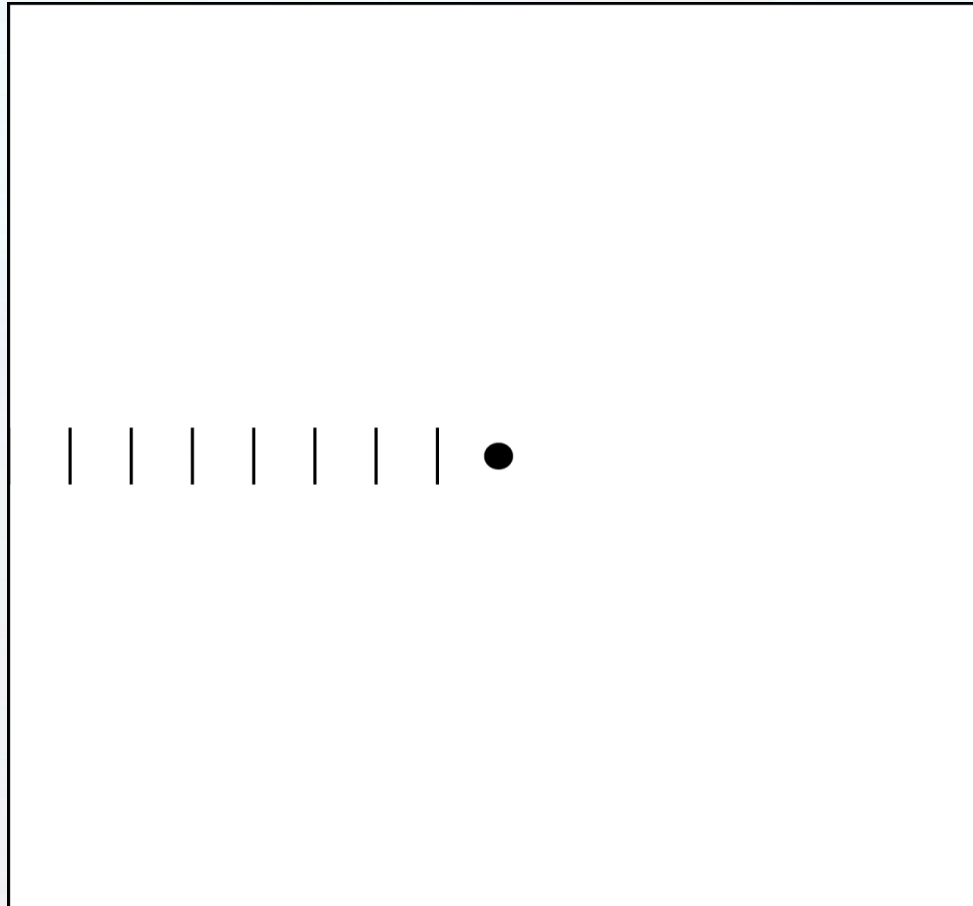
Andrew Whitten

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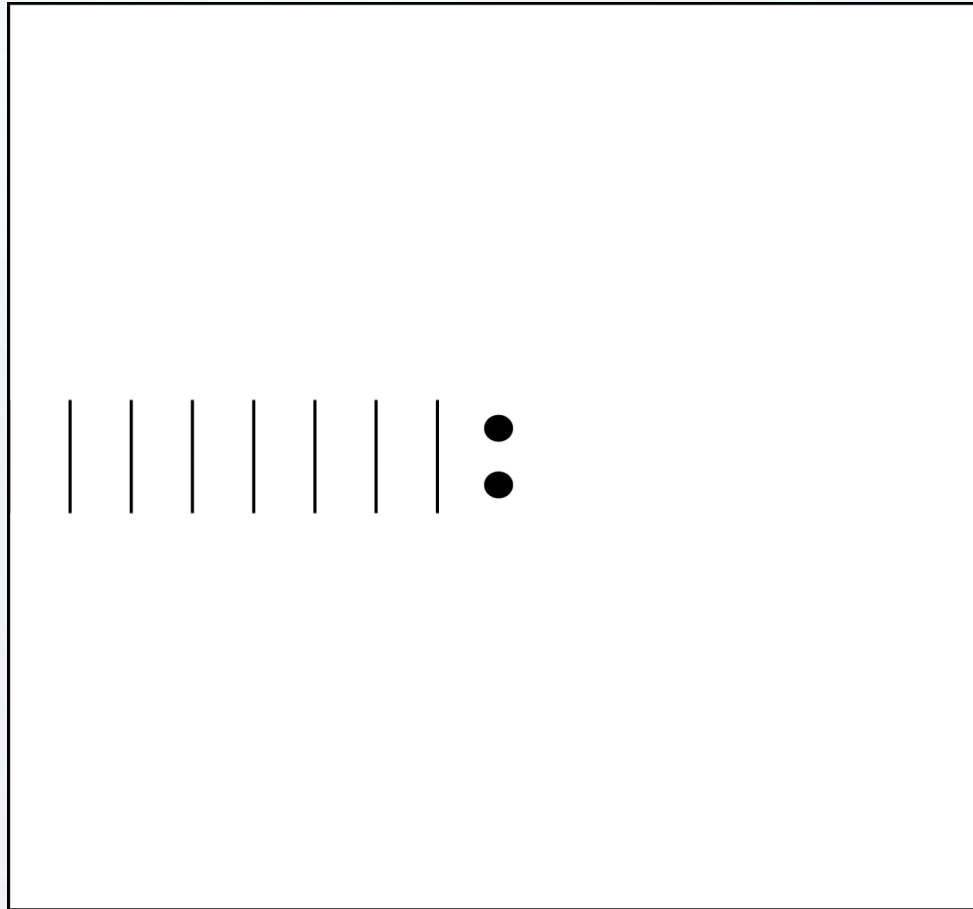
The scattering experiment



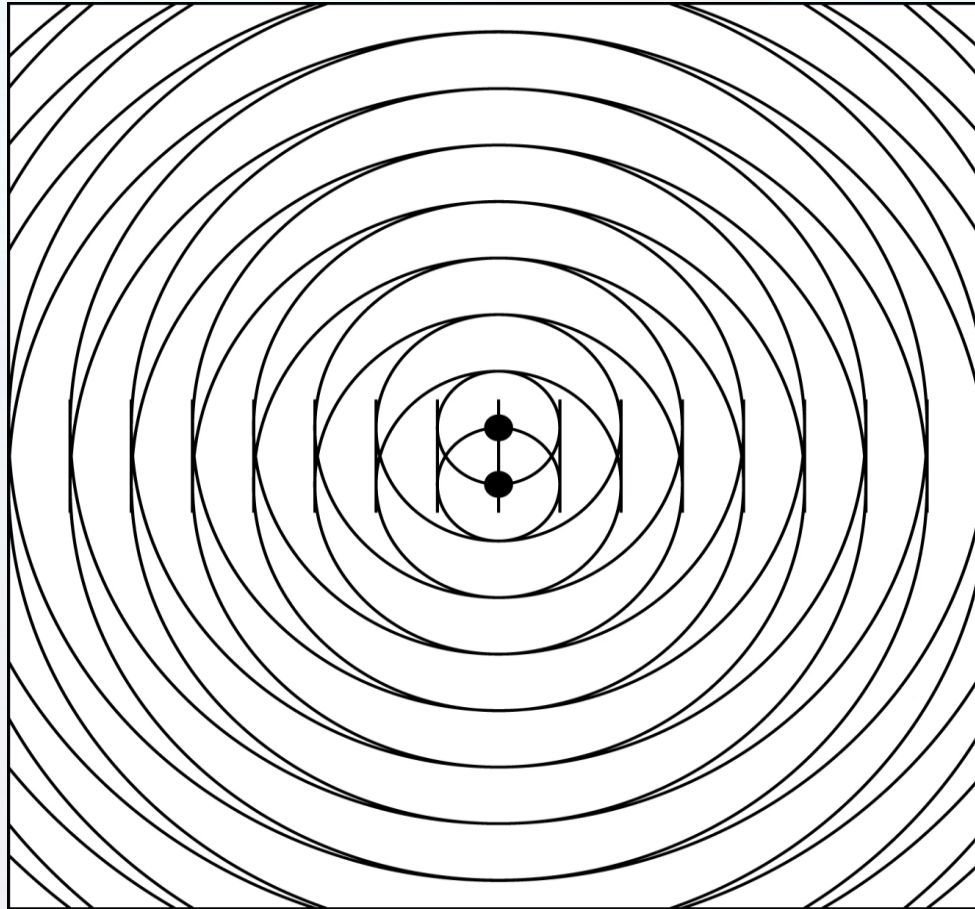
Scattering from a single atom



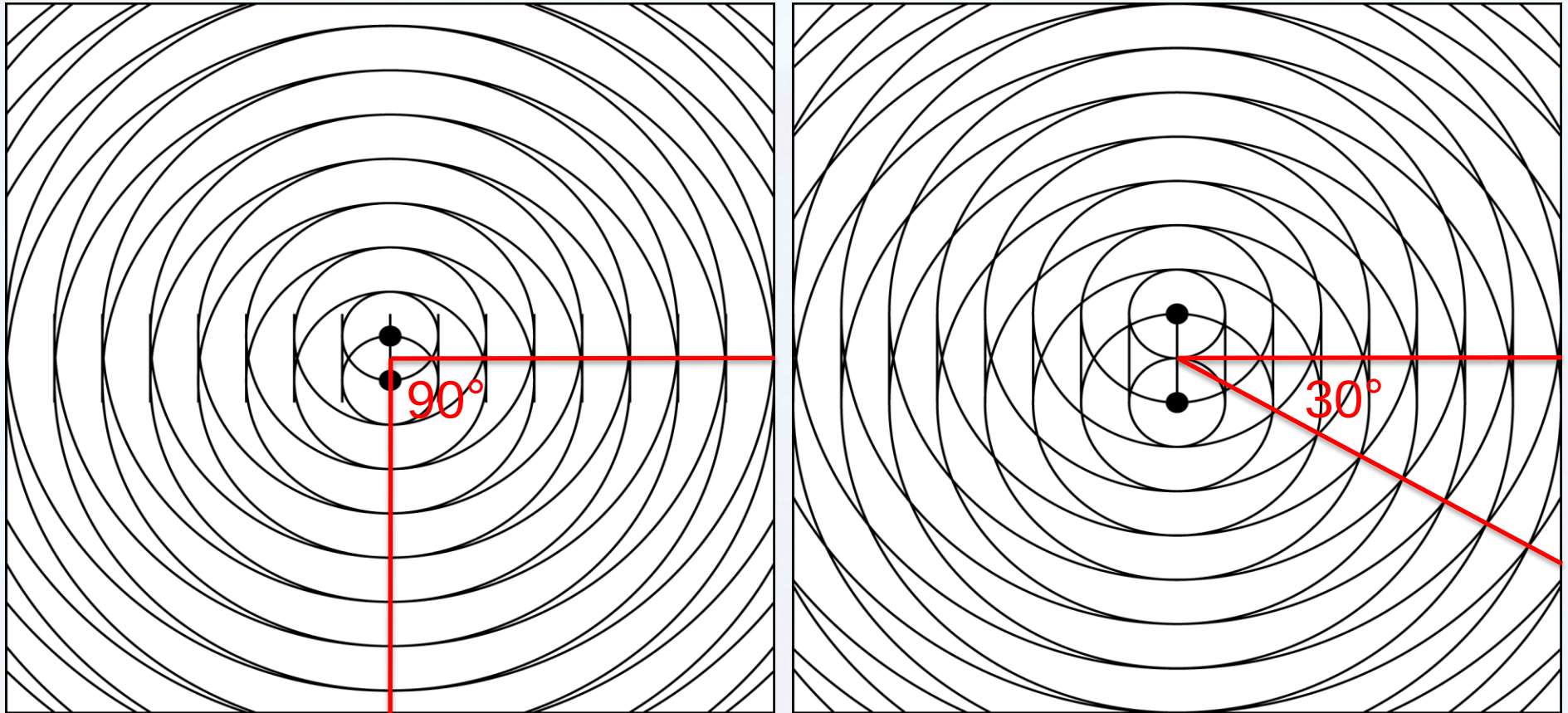
Interference pattern from two atoms



Interference pattern dependence on distance



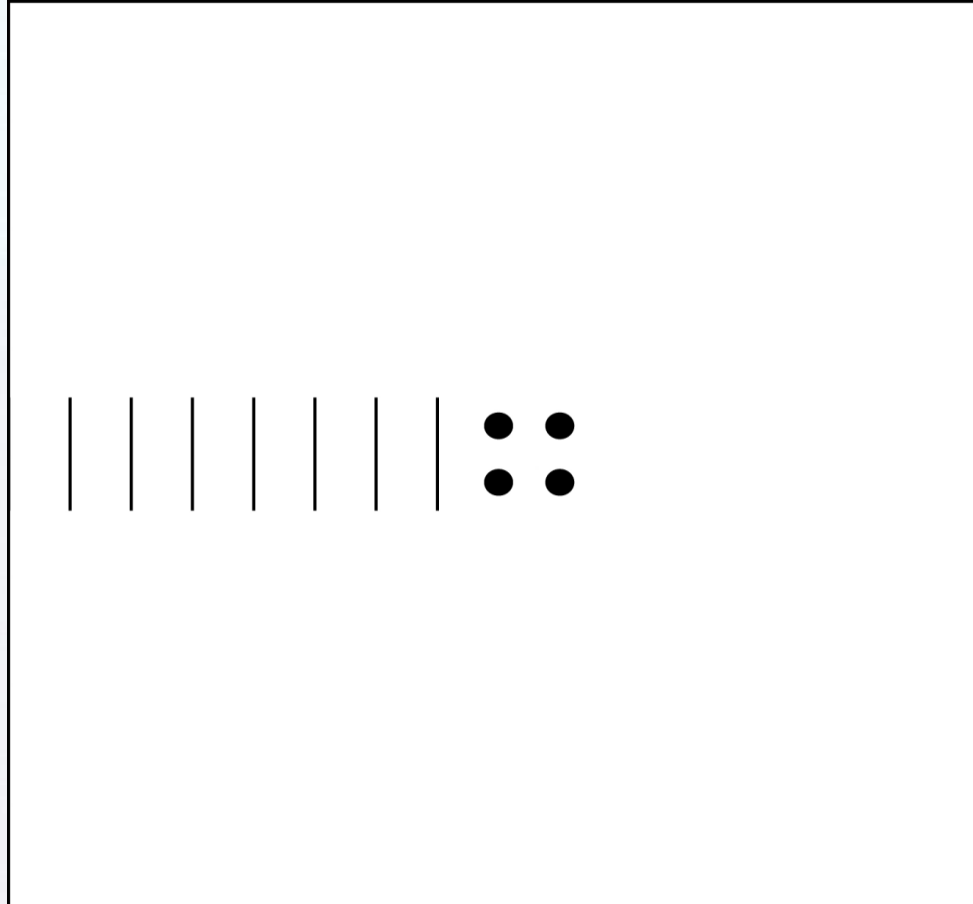
Interference pattern dependence on distance



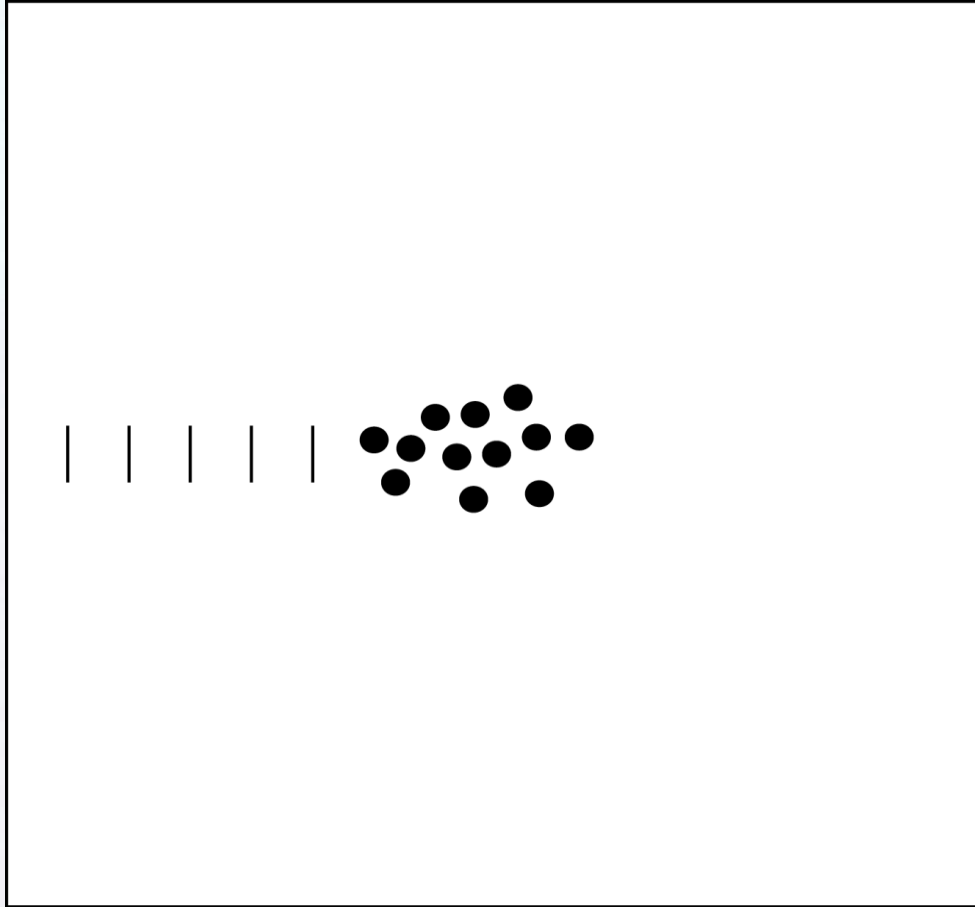
Distance is inversely related to the sine of the scattering angle
 $\sin(90^\circ) = 1.0$

$\sin(30^\circ) = 0.5$

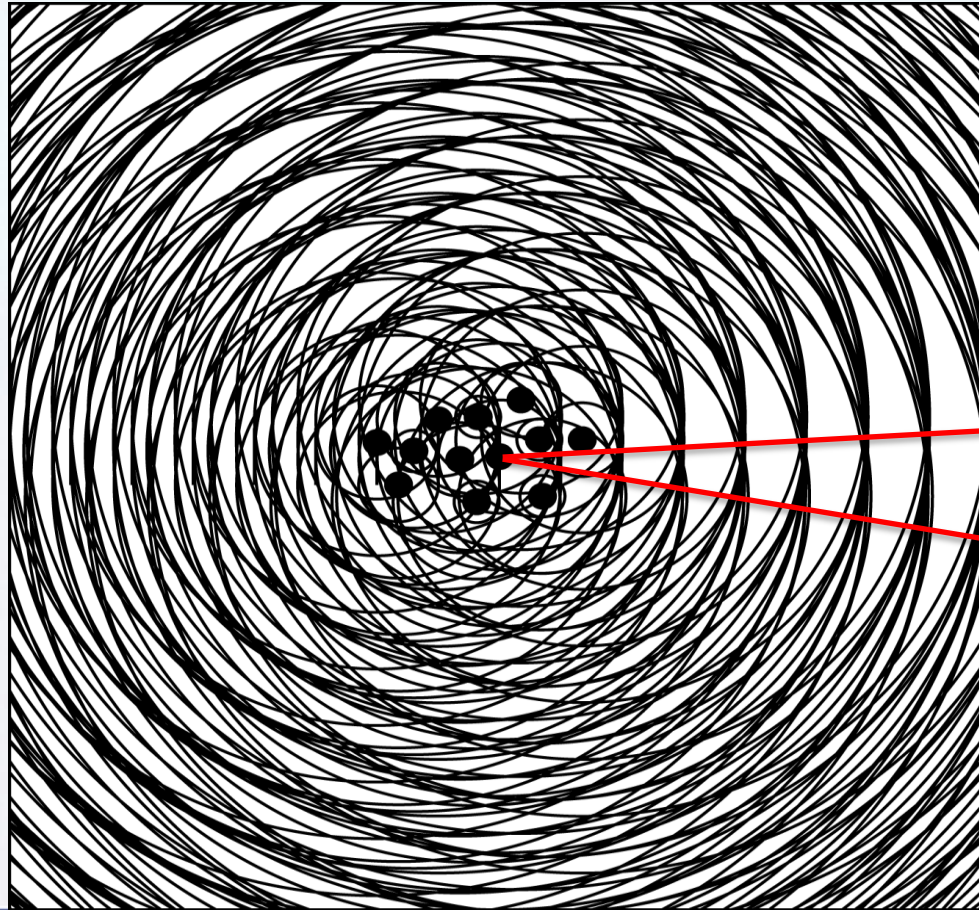
Interference pattern for a regular array



Interference pattern for an irregular array

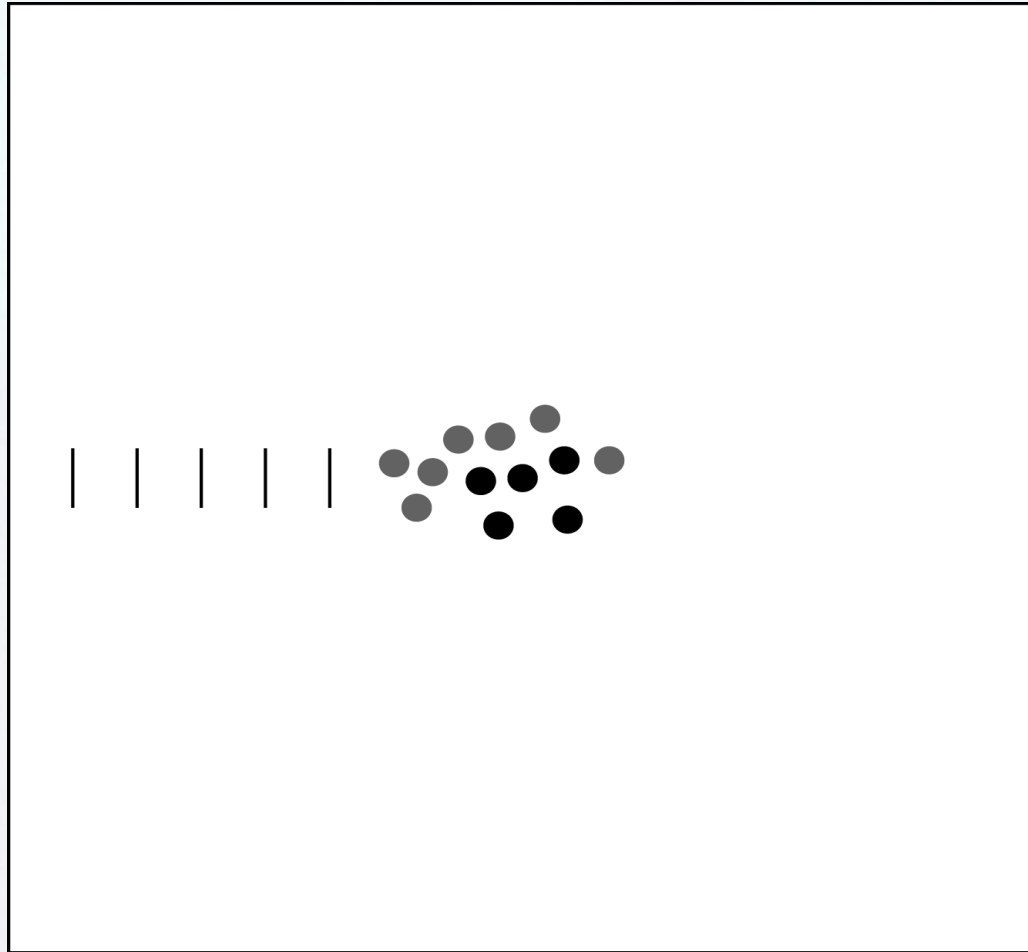


The small-angle scattering signal

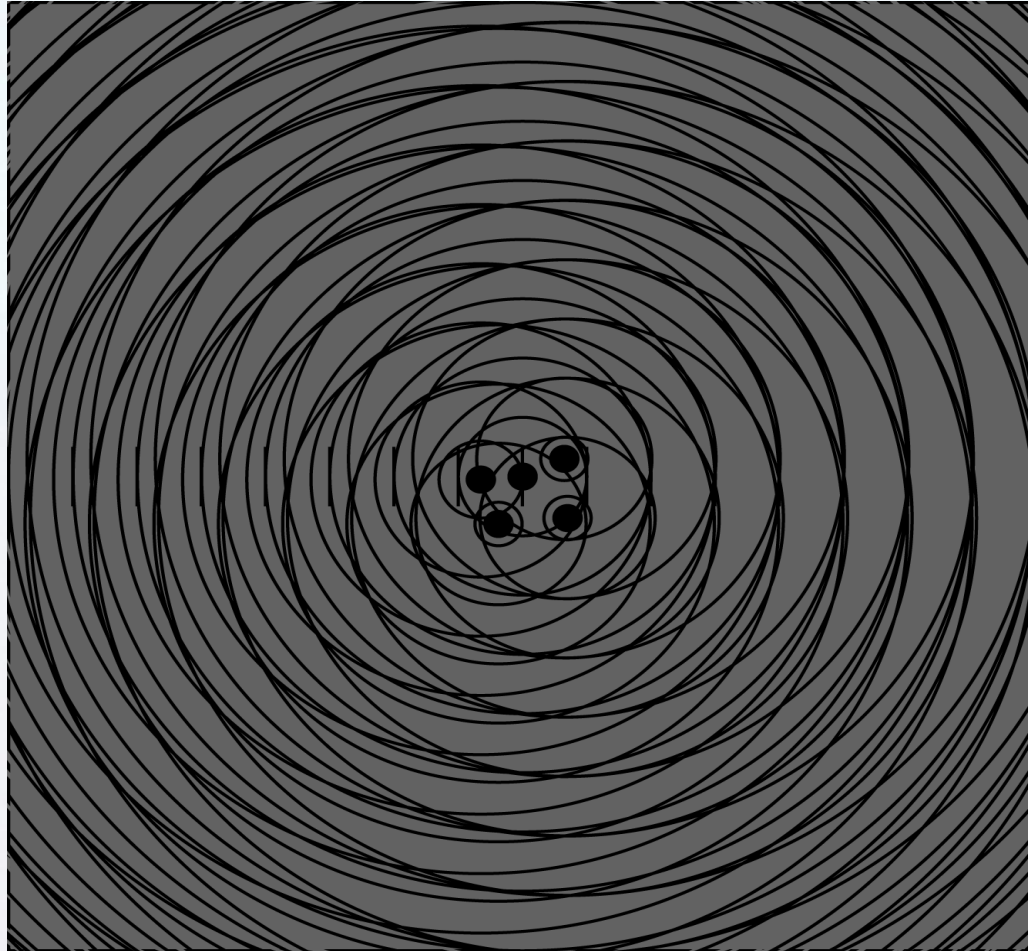


Small-angle
scattering

Contrast in small-angle scattering



Contrast in small-angle scattering



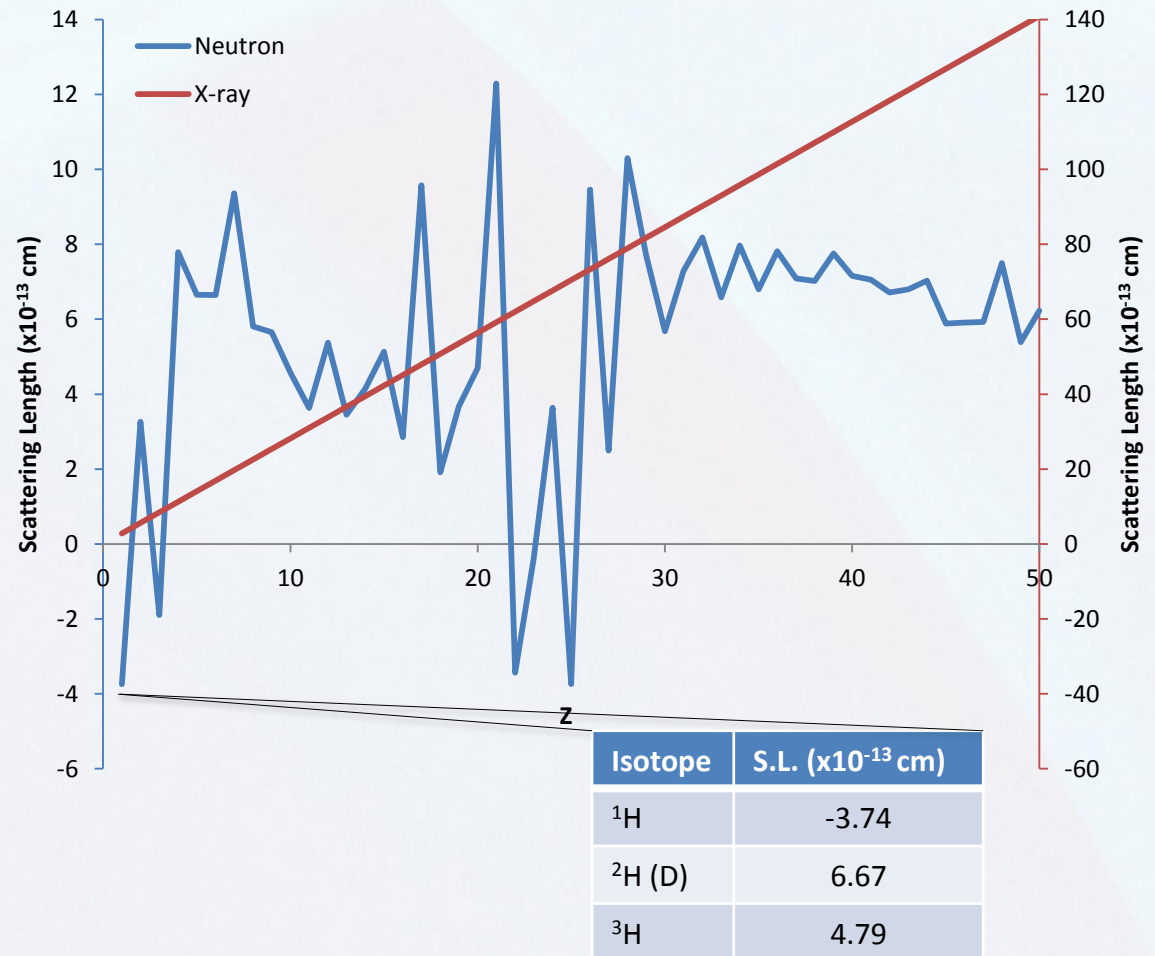
Contrast in small-angle scattering

- Contrast of a volume element V_i is:

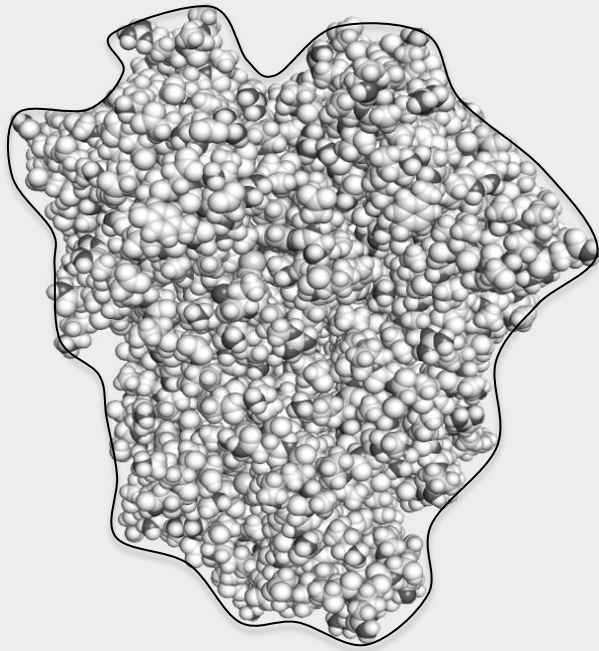
$$\Delta\rho(\mathbf{r}) = \frac{b_i}{V_i} - \rho_{\text{solvent}}$$

- At low resolution:

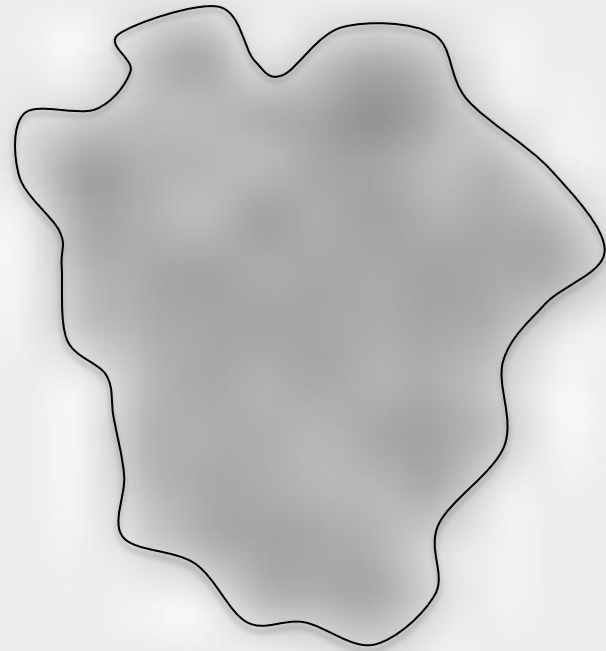
$$\Delta\bar{\rho} = \frac{\sum_i b_i}{\sum_i V_i} - \rho_{\text{solvent}}$$



What is a low-resolution structure?



High-resolution image



Smear image $\sim 10\text{\AA}/\text{pixel}$

What is a form factor?

- $A(\mathbf{q})$ for an object of uniform scattering density is given by:

$$A(\mathbf{q}) = \int_V \Delta\rho(\mathbf{r}) \cdot e^{i\mathbf{q} \cdot \mathbf{r}} d\mathbf{r}$$

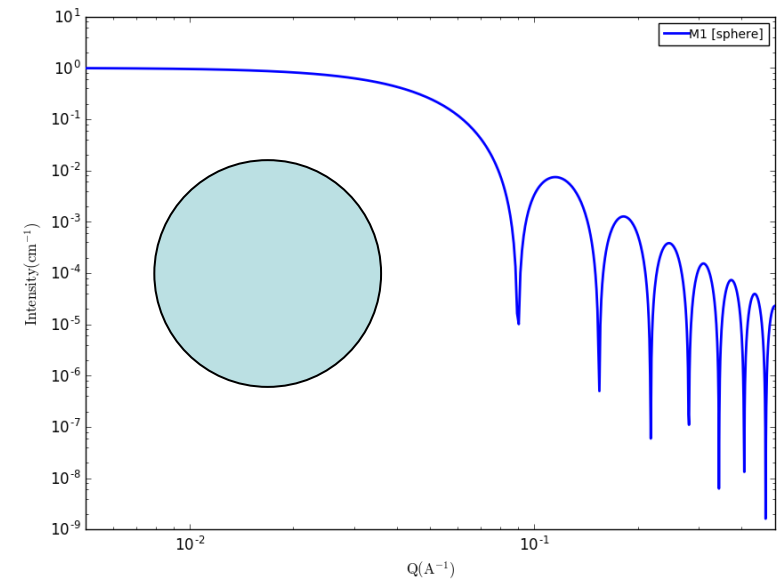
- The form factor (which will be referred to a $P(q)$ herein) is related to the scattering amplitude $A(\mathbf{q})$ by the following:

$$P(q) = \frac{\langle A(\mathbf{q}) \cdot A^*(\mathbf{q}) \rangle_{\Omega}}{(\Delta\rho V)^2}$$

Form factor of a uniform sphere

$$A_s(q) = \frac{3\Delta\rho_s V_s [\sin(qR_s) - qR_s \cos(qR_s)]}{(qR_s)^3}$$

$$P_s(q) = \left(\frac{3[\sin(qR_s) - qR_s \cos(qR_s)]}{(qR_s)^3} \right)^2$$



Relationship between $I(q)$ and $P(q)$

- For a single object in solution:

$$\begin{aligned} I(q) &= \langle A(\mathbf{q}) \cdot A^*(\mathbf{q}) \rangle_{\Omega} \\ &= (\Delta\bar{\rho}V)^2 P(q) \end{aligned}$$

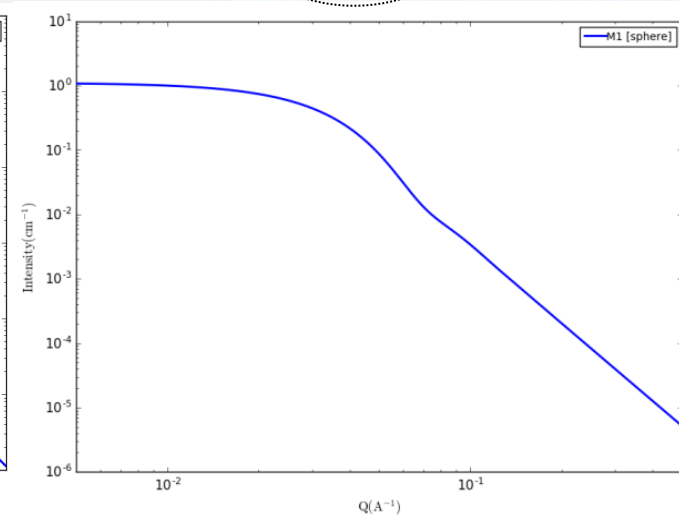
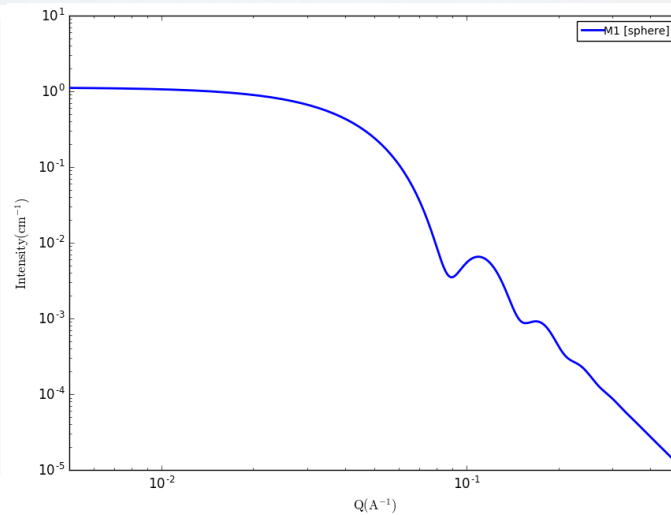
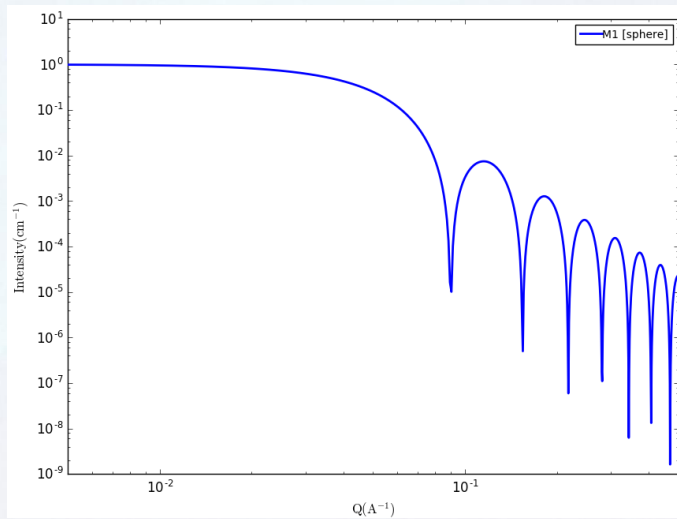
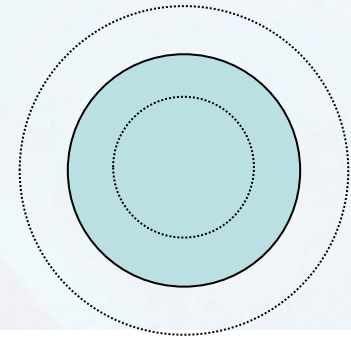
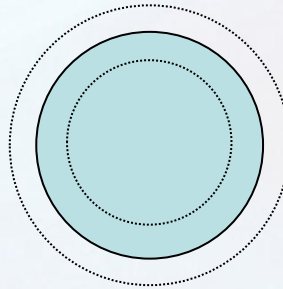
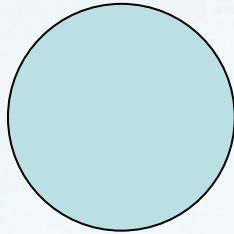
- For an ensemble of non-interacting objects:

$$I(q) = \sum_i^N (\Delta\bar{\rho}_i V_i)^2 P_i(q)$$

- If all objects are identical:

$$I(q) = N(\Delta\bar{\rho}V)^2 P(q)$$

The effect of polydispersity



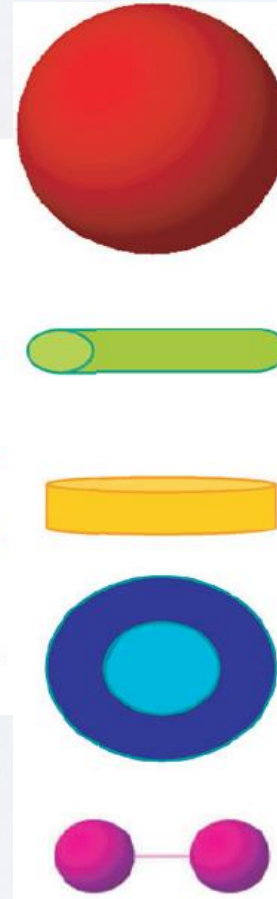
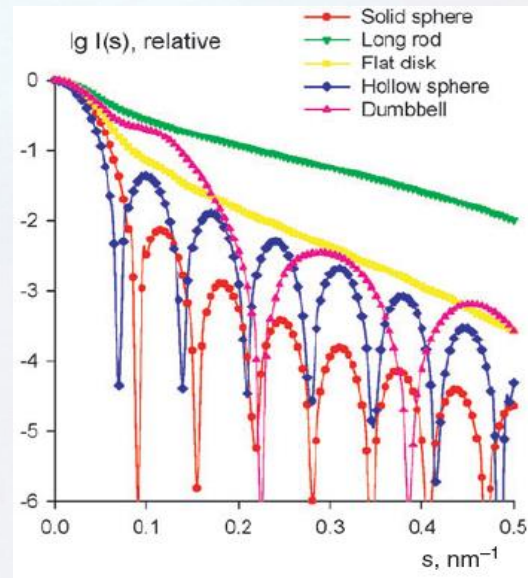
Requirements for shape reconstruction

- The intensity profile must be a good approximation of the form factor for the object.

$$I(q) \propto P(q)$$

- Pure homogenous solutions / monodisperse (identical particles)
- Approximate dilute conditions (no attractive or repulsive interactions between particles)

Form factors for a variety of shapes



The pair-distance distribution function (PDDF)

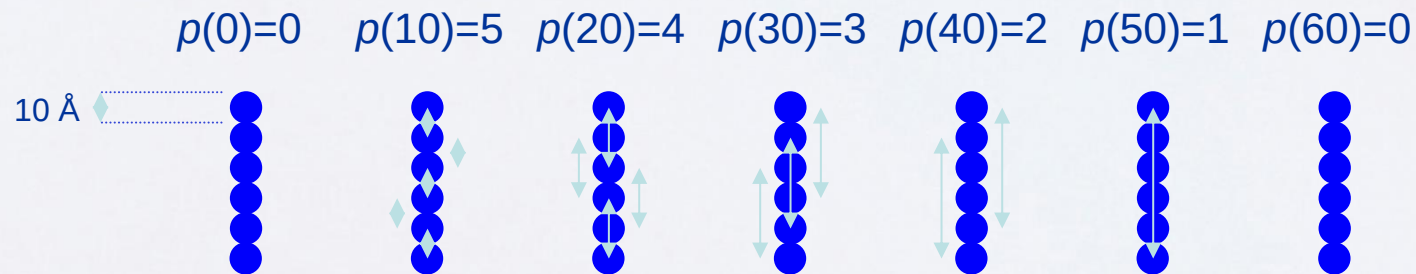
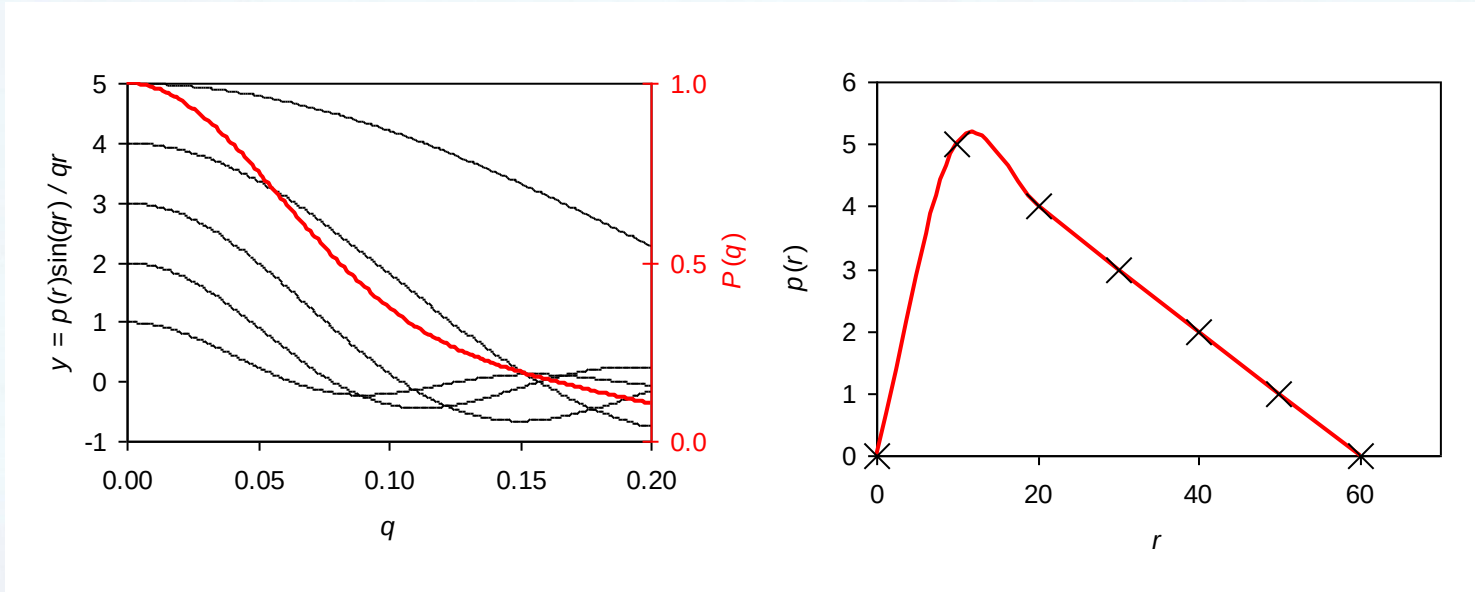
- Is a histogram of interatomic distances, and is related to $I(q)$ via

$$p(r) = \frac{r^2}{2\pi} \int_0^{\infty} I(q) q^2 \frac{\sin qr}{qr} dq$$

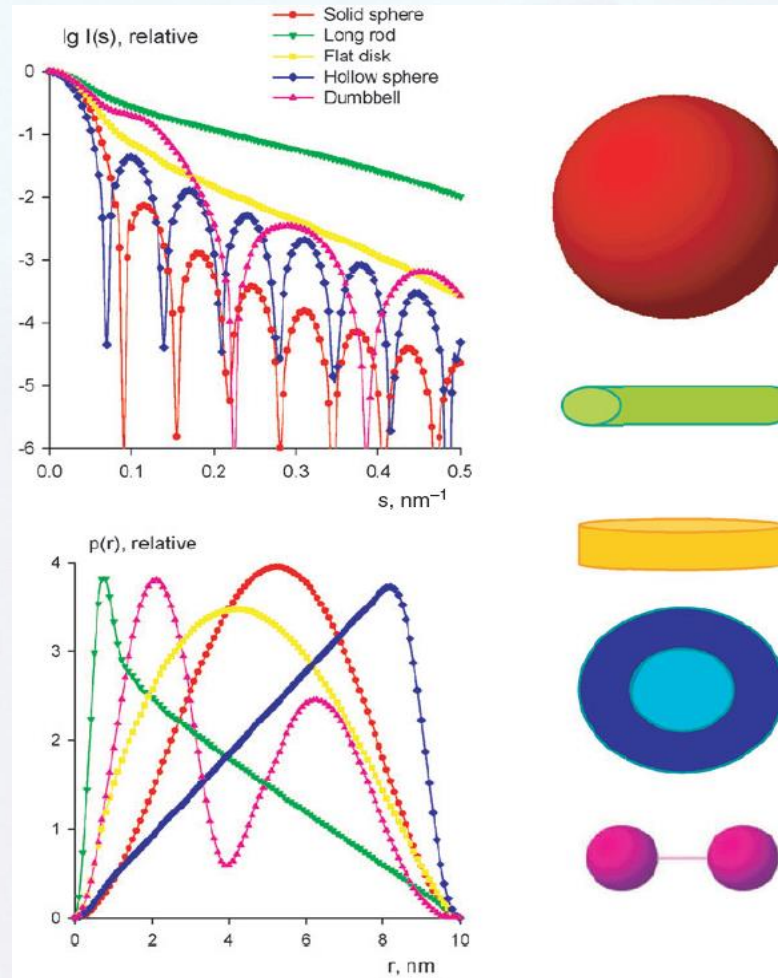
- Also, the $I(q)$ can be calculated from the $p(r)$ via

$$I(q) = 4\pi \int_0^{D_{\max}} p(r) \frac{\sin(qr)}{qr} dr$$

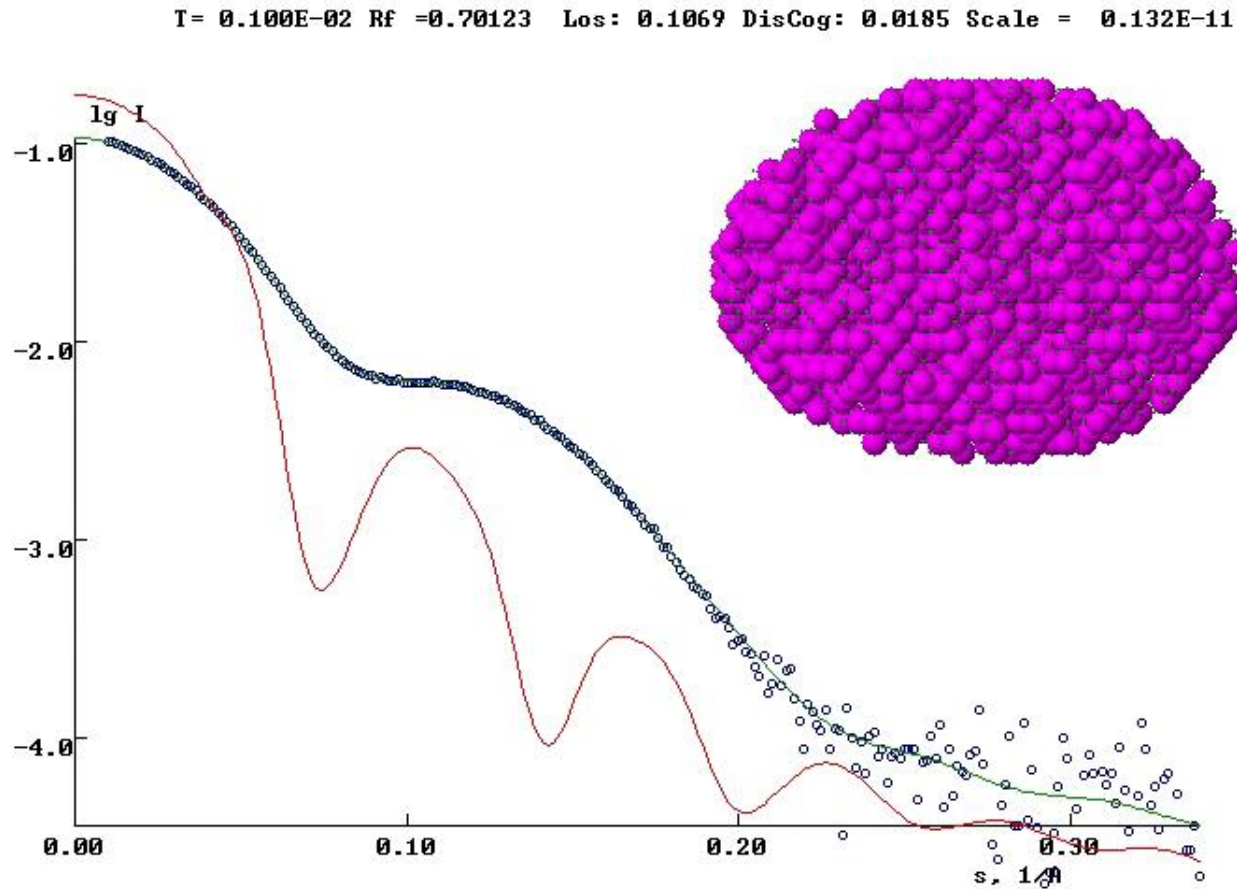
What is the PDDF?



The PDDF and $P(q)$ for a variety of shapes



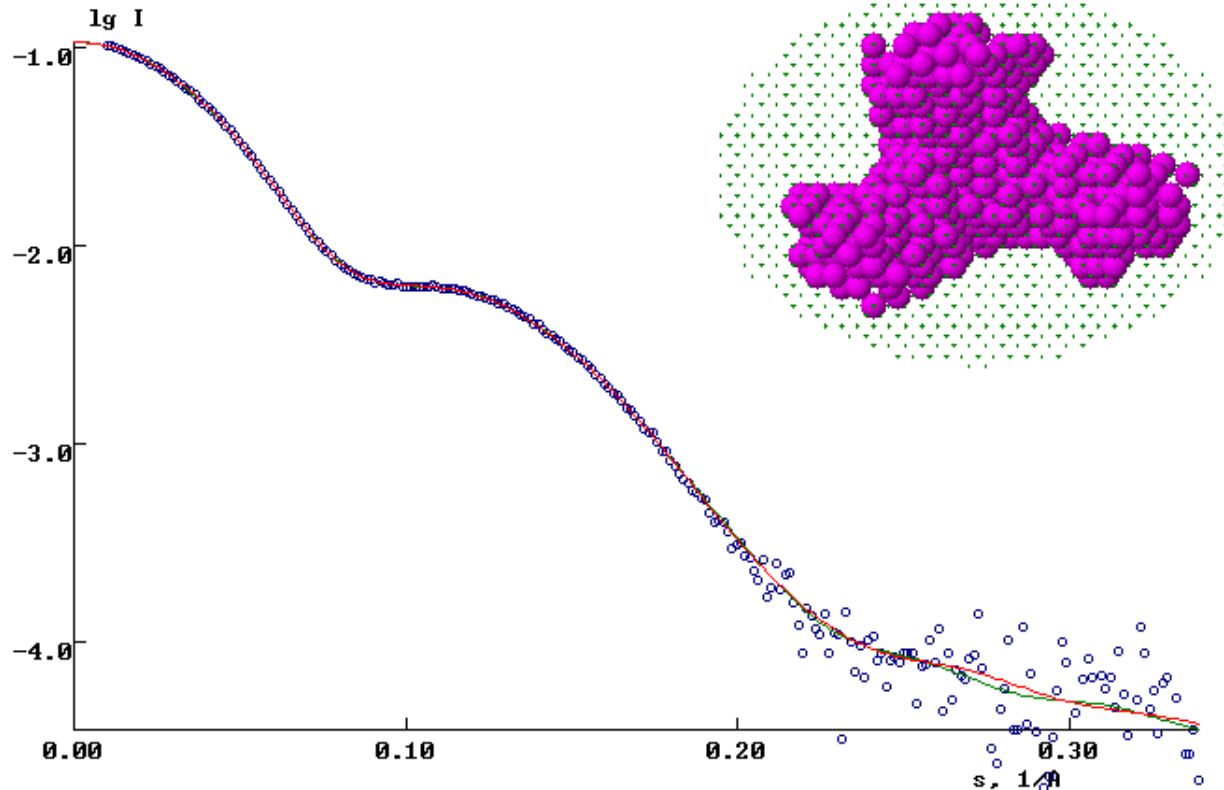
Shape restoration



26-Mar-2012 Log file : Z:\AEW\Scattering Data\Frames\Pilatus2_1m\datfiles\Lecture.log
08:04:36

Shape restoration

T= 0.338E-05 Rf =0.00469 Los: 0.0655 DisCog: 0.0000 Scale = 0.770E-11



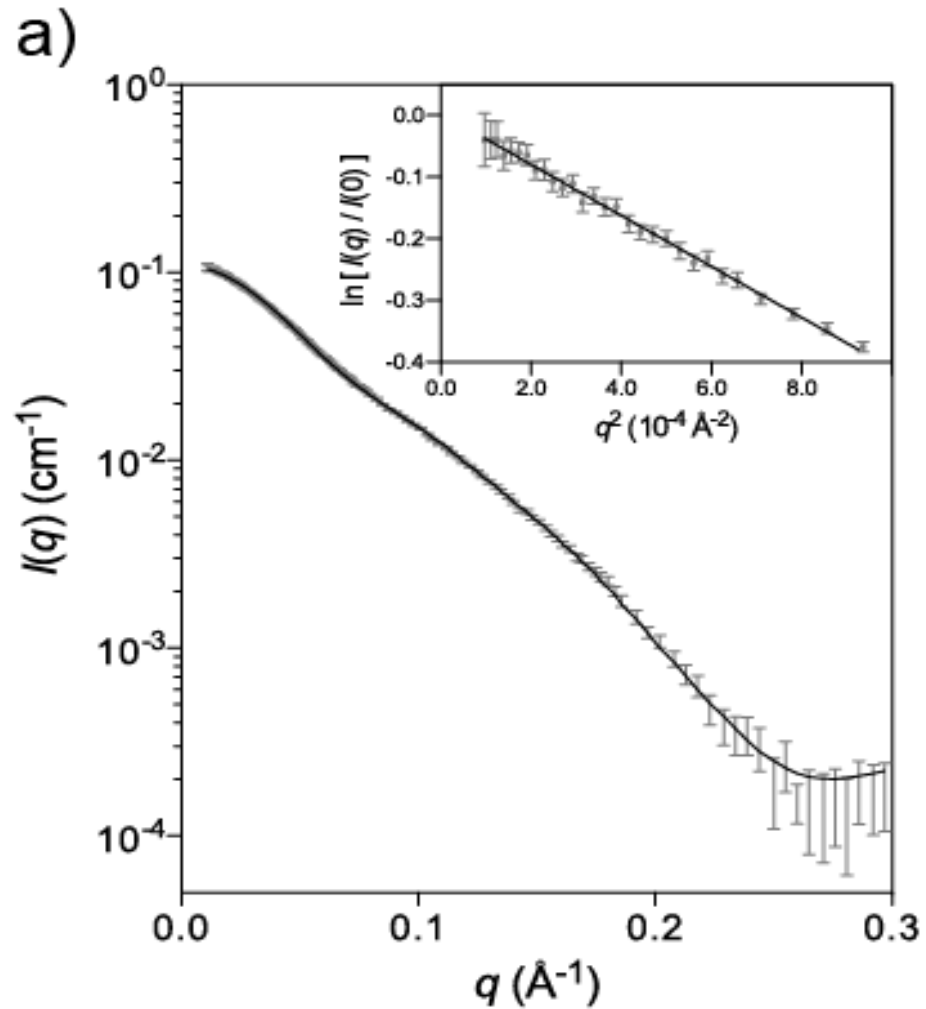
Compact (i.e. each bead makes contact with as many other beads as possible)

Connected (i.e. no beads are isolated from the main structure)

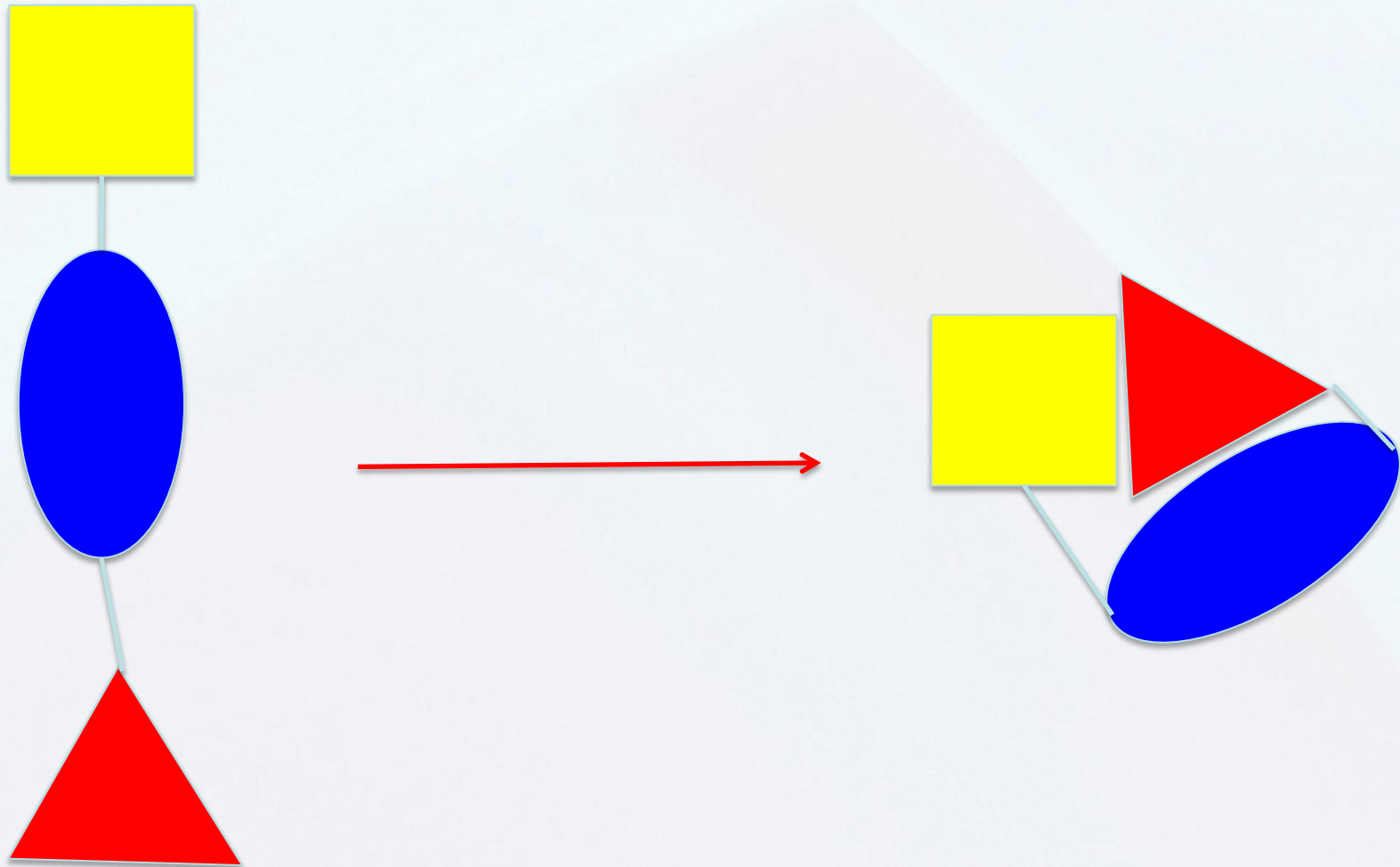
26-Mar-2012

Log file : Z:\AEW\Scattering Data\Frames\Pilatus2_1m\datfiles\Lecture.log
08:38:14

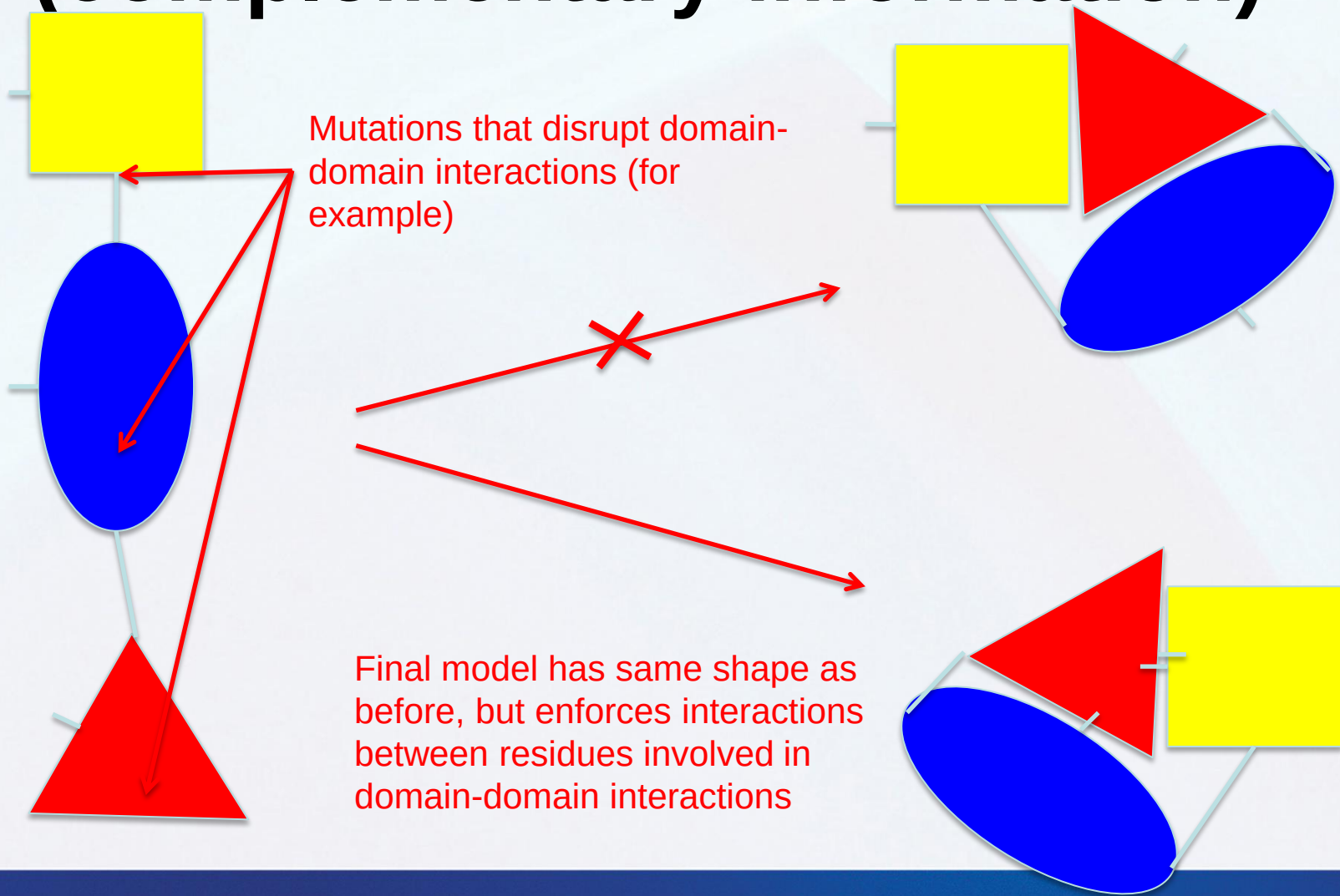
Shape restoration



Rigid-body methods



Rigid-body methods (complementary information)





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